

**IMT Atlantique** Bretagne-Pays de la Loire École Mines-Télécom



# LYON

### **EXPLOITING WIRELESS NETWORK BROADCASTING FOR A MORE EFFICIENT 2-WAYS RANGING**

**YANN BUSNEL** IMT ATLANTIQUE, IRISA HERVÉ RIVANO INSA, CITI/INRIA



#### GEOLOCATION

### An almost indispensable function

- When an object is mobile (IoT, Drone, etc.)
- To check that a property is retained

### Typical solution: GPS

- Power consumption / integration cost
- Accuracy ~ decametric (submetric with RTK)

#### An alternative: geolocation via the network

- Interface already present: no or low additional cost if added
- UWB: possibility of being sub-centimetric
- **Relative positioning**













#### TRILATERATION

### General principle of coordinate calculation

- 3 references (in 2D, 4 otherwise) minimum
- A quadratic system:  $d_i^2 = (x_i x)^2 + (y_i y)^2$

#### Intersection of > 3 circles

- Imprecision => minimisation and approximation
- GPS: ten or so satellites

#### How to estimate distances?

- This is where radio can be used:  $d = c * t_{vol}$
- It is "enough" to estimate the time of flight between 2 nodes





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#### Time of Arrival

 $- t_{arrival} - t_{departure}$ : easy!

### Need for synchronous clocks **T** NTP : precise ~ $10^{-5}s$ - But $c \simeq 3.10^9 m \cdot s^{-1} => \text{ error of } 10^4 m \parallel$

We want to avoid relying on synchronisation











Function of a round trip time
$$\frac{t_2 - t_1 + t_4 - t_3}{2}$$
We always compare non-synchronised
 $\frac{t_2 - t_1 + t_4 - t_3}{2} = \frac{(t_4 - t_1) - (t_3 - t_2)}{2}$ 



- The times do not need to be synchronised to be consistent
- Accuracy = resolution of the clocks = ten pico-seconds
- Theoretically millimetre precision (the size of Theoryland)



## [1 **โ**4 t<sub>2</sub> t<sub>3</sub>

clocks













### **BASELINE FOR FTM** FINE TIMING MEASUREMENT

#### THE TROUBLED HISTORY OF FTM – 1: TM



![](_page_6_Picture_2.jpeg)

![](_page_6_Picture_4.jpeg)

### STA clock offset is $(t_2 - t_1) - (t_4 - t_3)$

#### Characteristics of TM:

- Only to associated AP
- Focus is time difference (no location) angle)

![](_page_6_Picture_10.jpeg)

![](_page_6_Picture_11.jpeg)

![](_page_6_Picture_12.jpeg)

#### THE TROUBLED HISTORY OF FTM – 2: TO FTM

![](_page_7_Figure_1.jpeg)

#### **The stance is** $(t_4 - t_1) - (t_3)$ $(-t_3)$ 7

#### Characteristics of FTM:

- To any AP (associated or not)
- Time Drifts are theoretically cancelled
  - Only to associated AP

#### This mechanism fulfill the needs of modern indoor location

![](_page_7_Picture_9.jpeg)

![](_page_7_Picture_11.jpeg)

![](_page_7_Picture_12.jpeg)

#### WHAT IMPACT IN A DENSE NETWORK?

#### **FTM** is based on Unicast

- Complexity explodes in dense networks
- Not to mention collisions
- Complexity: 4 messages on each radio link
  - In a clique of n nodes :  $O(n^2)$  !
- Can we benefit from wireless broadcast communications?

![](_page_8_Picture_7.jpeg)

![](_page_8_Figure_12.jpeg)

![](_page_8_Picture_13.jpeg)

![](_page_8_Picture_14.jpeg)

![](_page_8_Picture_15.jpeg)

![](_page_8_Picture_16.jpeg)

### WHY NOT TAKE ADVANTAGE OF **BROADCAST COMMUNICATION?**

![](_page_9_Picture_1.jpeg)

![](_page_9_Picture_2.jpeg)

![](_page_10_Picture_1.jpeg)

EXPLOITING WIRELESS NETWORK BROADCASTING FOR A MORE EFFICIENT TWO-WAYS RANGING

![](_page_10_Picture_3.jpeg)

11

#### Initiating a 2-way ranging

#### 4 steps pairwise

![](_page_11_Picture_3.jpeg)

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![](_page_11_Picture_5.jpeg)

11

#### Initiating a 2-way ranging

#### 4 steps pairwise

![](_page_12_Picture_3.jpeg)

![](_page_12_Picture_5.jpeg)

![](_page_12_Picture_6.jpeg)

![](_page_12_Picture_8.jpeg)

![](_page_12_Figure_9.jpeg)

![](_page_12_Picture_10.jpeg)

#### Initiating a 2-way ranging

#### 4 steps pairwise

![](_page_13_Picture_3.jpeg)

![](_page_13_Picture_5.jpeg)

![](_page_13_Picture_9.jpeg)

#### Initiating a 2-way ranging

#### 4 steps pairwise

![](_page_14_Picture_3.jpeg)

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![](_page_14_Picture_5.jpeg)

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![](_page_14_Picture_7.jpeg)

#### 4 steps pairwise

#### Any node in the network range will receive the message

It can use it as the init message of its own FTM

![](_page_15_Picture_5.jpeg)

![](_page_15_Figure_9.jpeg)

![](_page_15_Picture_10.jpeg)

4 steps pairwise

### Any node in the network range will receive the message

It can use it as the init message of its own FTM

### Any other message sent can be also used

Required to piggyback all required informations

![](_page_16_Picture_7.jpeg)

![](_page_16_Figure_12.jpeg)

![](_page_16_Picture_13.jpeg)

![](_page_16_Picture_14.jpeg)

![](_page_16_Picture_15.jpeg)

4 steps pairwise

### Any node in the network range will receive the message

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![](_page_17_Picture_7.jpeg)

![](_page_17_Figure_12.jpeg)

![](_page_17_Picture_13.jpeg)

![](_page_17_Picture_14.jpeg)

![](_page_17_Picture_15.jpeg)

4 steps pairwise

### Any node in the network range will receive the message

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### Any other message sent can be also used

Required to piggyback all required informations

![](_page_18_Picture_7.jpeg)

![](_page_18_Figure_12.jpeg)

![](_page_18_Picture_13.jpeg)

![](_page_18_Picture_14.jpeg)

![](_page_18_Picture_15.jpeg)

- 4 steps pairwise
- Any node in the network range will receive the message
  - It can use it as the init message of its own FTM

### Any other message sent can be also used

Required to piggyback all required informations

#### Example with a 5-node clique

✓ With FTM-UC (Unicast) :  $4\frac{n(n-1)}{2} = 40$  messages

- With FTP-BC (Broadcast) : 2n = 10 messages

![](_page_19_Picture_10.jpeg)

![](_page_19_Figure_18.jpeg)

![](_page_19_Picture_19.jpeg)

![](_page_20_Figure_1.jpeg)

![](_page_20_Picture_2.jpeg)

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![](_page_20_Picture_4.jpeg)

![](_page_20_Picture_5.jpeg)

![](_page_20_Picture_6.jpeg)

![](_page_20_Picture_7.jpeg)

![](_page_20_Picture_8.jpeg)

![](_page_21_Figure_1.jpeg)

![](_page_21_Picture_2.jpeg)

![](_page_21_Picture_4.jpeg)

![](_page_21_Picture_5.jpeg)

![](_page_21_Picture_7.jpeg)

![](_page_21_Picture_8.jpeg)

![](_page_22_Figure_1.jpeg)

![](_page_22_Picture_2.jpeg)

![](_page_22_Picture_4.jpeg)

![](_page_22_Picture_5.jpeg)

![](_page_22_Picture_7.jpeg)

![](_page_23_Figure_1.jpeg)

![](_page_23_Picture_2.jpeg)

![](_page_23_Picture_4.jpeg)

![](_page_23_Picture_5.jpeg)

![](_page_23_Picture_7.jpeg)

![](_page_24_Figure_1.jpeg)

![](_page_24_Picture_2.jpeg)

![](_page_24_Picture_4.jpeg)

![](_page_24_Picture_5.jpeg)

![](_page_24_Picture_7.jpeg)

![](_page_24_Picture_8.jpeg)

![](_page_25_Figure_1.jpeg)

![](_page_25_Picture_2.jpeg)

![](_page_25_Picture_4.jpeg)

![](_page_25_Picture_5.jpeg)

![](_page_25_Picture_7.jpeg)

![](_page_26_Figure_1.jpeg)

![](_page_26_Picture_2.jpeg)

EXPLOITING WIRELESS NETWORK BROADCASTING FOR A MORE EFFICIENT TWO-WAYS RANGING

![](_page_26_Picture_5.jpeg)

#### Same behavior

Piggyback all previous timestamps

![](_page_26_Picture_8.jpeg)

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![](_page_26_Picture_11.jpeg)

![](_page_26_Picture_12.jpeg)

![](_page_26_Picture_13.jpeg)

![](_page_27_Figure_1.jpeg)

![](_page_27_Picture_2.jpeg)

![](_page_27_Picture_4.jpeg)

![](_page_27_Picture_6.jpeg)

![](_page_28_Figure_1.jpeg)

![](_page_28_Picture_2.jpeg)

EXPLOITING WIRELESS NETWORK BROADCASTING FOR A MORE EFFICIENT TWO-WAYS RANGING

 $t_{1}^{4}$ 

1,3

![](_page_28_Picture_4.jpeg)

![](_page_28_Figure_5.jpeg)

 $t_{1,2}^{2}$  $\left\{ t_1^3, t_{0,1}^2, t_{1,2}^4, t_{1,3}^4, t_{1,4}^4 \right\}$  of phase 1  $t_{1,3}^2$  $t_{1,4}^2$  $t_2^{\mathcal{I}}$  $\left\{ t_3^3, t_{0,3}^2, t_{1,3}^2, t_{2,3}^2, t_{3,4}^4 \right\}$  of phase 1  $t_{2}^{2}$ 5,4

![](_page_28_Picture_7.jpeg)

![](_page_28_Picture_9.jpeg)

![](_page_28_Picture_10.jpeg)

![](_page_29_Picture_1.jpeg)

![](_page_29_Picture_3.jpeg)

![](_page_29_Figure_4.jpeg)

![](_page_29_Picture_5.jpeg)

![](_page_29_Picture_7.jpeg)

![](_page_29_Picture_8.jpeg)

![](_page_29_Picture_9.jpeg)

#### **Bootstrap**

When a neighbor of initiator replies, 2-hop neighbors consider it as init

![](_page_30_Picture_3.jpeg)

![](_page_30_Picture_5.jpeg)

![](_page_30_Figure_7.jpeg)

![](_page_30_Picture_8.jpeg)

![](_page_30_Picture_10.jpeg)

#### Bootstrap

When a neighbor of initiator replies, 2-hop neighbors consider it as init

![](_page_31_Picture_3.jpeg)

![](_page_31_Picture_5.jpeg)

![](_page_31_Figure_7.jpeg)

![](_page_31_Picture_8.jpeg)

![](_page_31_Picture_10.jpeg)

#### **Bootstrap**

When a neighbor of initiator replies, 2-hop neighbors consider it as init

![](_page_32_Picture_3.jpeg)

![](_page_32_Picture_5.jpeg)

![](_page_32_Picture_7.jpeg)

![](_page_32_Picture_8.jpeg)

![](_page_32_Picture_10.jpeg)

#### **Bootstrap**

When a neighbor of initiator replies, 2-hop neighbors consider it as init

### Need to piggyback the phase number

Never received a packet from this phase? Program a response which will include all the known dates of reception and sending

![](_page_33_Picture_5.jpeg)

![](_page_33_Picture_7.jpeg)

![](_page_33_Figure_9.jpeg)

![](_page_33_Picture_10.jpeg)

![](_page_33_Picture_11.jpeg)

#### **Bootstrap**

When a neighbor of initiator replies, 2-hop neighbors consider it as init

### Need to piggyback the phase number

Never received a packet from this phase? Program a response which will include all the known dates of reception and sending Already received a packet of this phase? Wait for the next phase

![](_page_34_Picture_5.jpeg)

![](_page_34_Picture_7.jpeg)

![](_page_34_Figure_9.jpeg)

![](_page_34_Picture_10.jpeg)

![](_page_34_Picture_11.jpeg)

#### **Bootstrap**

When a neighbor of initiator replies, 2-hop neighbors consider it as init

### Need to piggyback the phase number

Never received a packet from this phase? Program a response which will include all the known dates of reception and sending Already received a packet of this phase? Wait for the next phase

### Problem: how to separate the two phases (in each neighborhood)?

- Introduction of a backoff-based delay mechanism
- $\checkmark$  => build a wave crossing the network. Issue with large diameters

![](_page_35_Picture_8.jpeg)

![](_page_35_Picture_10.jpeg)

![](_page_35_Figure_12.jpeg)

![](_page_35_Picture_13.jpeg)

![](_page_35_Picture_14.jpeg)

![](_page_35_Picture_15.jpeg)

![](_page_36_Picture_0.jpeg)

![](_page_36_Picture_1.jpeg)

![](_page_36_Picture_2.jpeg)

### **PERFORMANCE EVALUATION**

**AD-HOC SIMULATIONS** 

#### NB OF PACKETS SENT — FTM-BC VS FTM-UC (30 NODES)

FTM-BC

![](_page_37_Figure_2.jpeg)

![](_page_37_Picture_3.jpeg)

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FTM-UC

![](_page_37_Figure_7.jpeg)

![](_page_37_Picture_8.jpeg)

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![](_page_37_Picture_10.jpeg)

![](_page_37_Picture_11.jpeg)

![](_page_37_Picture_12.jpeg)

#### EVALUATION TIME OF ALL PAIRWISE DISTANCES (RANDOM GRAPH, 50 NODES, TIME VS AVERAGE DEG=NB EDGES/50)

![](_page_38_Figure_1.jpeg)

![](_page_38_Picture_2.jpeg)

![](_page_38_Figure_4.jpeg)

![](_page_38_Figure_5.jpeg)

![](_page_38_Picture_6.jpeg)

![](_page_38_Picture_7.jpeg)

![](_page_38_Picture_8.jpeg)

#### **FTM-BC: IMPACT DEGREE AND DIAMETER ON EXECUTION TIME** (RANDOM GRAPH, 100 NODES)

**BC-FTM** 

![](_page_39_Figure_2.jpeg)

![](_page_39_Picture_3.jpeg)

![](_page_39_Picture_5.jpeg)

![](_page_39_Figure_6.jpeg)

![](_page_39_Picture_7.jpeg)

![](_page_39_Picture_9.jpeg)

#### **FTM-BC: IMPACT DEGREE AND DIAMETER ON EXECUTION TIME** (RANDOM GRAPH, 100 NODES)

![](_page_40_Figure_2.jpeg)

![](_page_40_Picture_3.jpeg)

![](_page_40_Picture_6.jpeg)

![](_page_40_Picture_7.jpeg)

![](_page_40_Picture_8.jpeg)

#### **FTM-BC: IMPACT DEGREE AND DIAMETER ON EXECUTION TIME** (RANDOM GRAPH, 100 NODES)

![](_page_41_Figure_1.jpeg)

![](_page_41_Figure_2.jpeg)

![](_page_41_Picture_3.jpeg)

![](_page_41_Picture_6.jpeg)

![](_page_41_Picture_7.jpeg)

#### **FTM-BC: IMPACT DEGREE AND DIAMETER ON EXECUTION TIME** (LINEAR GRAPH, 101 NODES)

![](_page_42_Figure_1.jpeg)

![](_page_42_Picture_2.jpeg)

![](_page_42_Figure_4.jpeg)

![](_page_42_Picture_5.jpeg)

![](_page_42_Picture_7.jpeg)

![](_page_42_Picture_8.jpeg)

#### **FTM-BC: IMPACT DEGREE AND DIAMETER ON EXECUTION TIME** (LINEAR GRAPH, 101 NODES)

![](_page_43_Figure_1.jpeg)

![](_page_43_Picture_2.jpeg)

![](_page_43_Figure_4.jpeg)

![](_page_43_Picture_5.jpeg)

![](_page_43_Picture_7.jpeg)

![](_page_43_Picture_8.jpeg)

#### **FTM-BC: IMPACT DEGREE AND DIAMETER ON EXECUTION TIME** (LINEAR GRAPH, 101 NODES)

![](_page_44_Figure_1.jpeg)

![](_page_44_Picture_2.jpeg)

![](_page_44_Figure_4.jpeg)

![](_page_44_Picture_5.jpeg)

![](_page_44_Picture_7.jpeg)

![](_page_44_Picture_8.jpeg)

![](_page_45_Picture_0.jpeg)

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![](_page_45_Picture_7.jpeg)